

# **BIHAR CRICKET ASSOCIATION**

## Senior Inter District Tournament Season 2022-2023

(Incorporating Laws of Cricket 2017 (2nd Edition – 2019)

### Playing Conditions League Stage (One day/ Limited Overs)

- **1.** All the matches will be played as per MCC Laws code 2<sup>nd</sup> edition 2019) and current BCCI playing conditions except as varied hereunder.
- **2.** All matches shall be of one day's duration of 50 over's per side. Minimum of 20 over's per side will constitute a match.
- 3. Hours of Play:

09:00 am	to	12:30 pm	First Session
12:30 pm	to	01:00 pm	Lunch
01:00 pm	to	04:30 pm	Second Session

Teams should be present at the respective grounds at least 45 minutes before the schedule start of the match for the smooth conduct of the league matches.

Each team should nominate its playing XI prior to the toss.

#### 4. UN-interrupted Matches:

- i) Each team shall bat for 50 over's unless all out earlier.
- ii) If the team fielding first fails to bowl the required number of over's by the scheduled time for cessation of first innings, play shall continue until the required number of over's bowled. The interval shall not be extended and second session shall commence at the scheduled time. The team batting second will get the full quota of 50 over's irrespective of number of over's bowled in the scheduled time for the cessation of the first innings.
- iii) If the team field second fails to bowl 50 over's by the scheduled cessation time the hours of play shall be extended until the required number of over's has been bowled or a result achieved.
- iv) Penalty shall apply for slow over rate for the team bowling first.

v) In case of delayed start due to weather, ground or light conditions or suspension of play during the innings of the team batting first the number of over per team will be re-arranged in total time available for play. (4.20 minute per over). In such a case a fixed time for completion of the revised number of over's shall be fixed and the innings shall be terminated at the completion of the over's.

#### 5. Interrupted Matches:

- i) In this case of lunch time will be re-arranged and will be at the completion of first session.
- ii) In case of delayed or interruption to the innings of the team batting second and it is not possible for the team batting second to have the opportunity of receiving its allocated or revised allocation of over's in the playing time available. The number of over's will be reduced at a rate of 4.20 minutes per over, which is inclusive of provision of drinks interval in respect of lost playing time. Should the calculation result in a fraction of over the fraction shall be ignored.
- iii) In addition should the innings of the team batting first have been completed prior to the scheduled or re-scheduled time for commencement of the interval, then any calculation relating to the revision of the over's shall not be effective until a amount of time equivalent to that by which the second innings started early has elapsed.
- iv) To continue a match a minimum of 20 over's have to be bowled to the learn batting second, subject to the innings not been completed earlier.

#### 6. Result:

- i) A result can be achieved only if both the team have batted 20 over's unless one team is all out less than 20 over's or unless the team batting second scores enough runs to win in less than 20 over's.
- ii) In case of number of over's for the team batting second (minimum 20 over's) is reduced, the those allotted to the team batting first then the target score will be decided by the VJD METHOD.
- 7. In case of a match not starting on its slated date owing to bad weather or some other unavoidable technical issues at the venue then the same match shall be re-scheduled for the rest day or on a different date.

#### 8. Penalty:

- i) Penalty will be applicable for team bowling first slow over rate.
- ii) Penalty will be double the run rate scored by the team batting first multiplied by numbers of over's bowled short.
- iii) Fractions are to be ignored at the end of the calculations.

- iv) While calculating penalty allowance should be given for actual time lost due to any circumstances beyond the control of the fielding side.
- **9. Interval for Lunch:** If the innings of the team batting first end within 30 minutes of the scheduled lunch interval, interval shall be taken immediately and shall of the agreed length.

#### 10. Numbers of over's per bowler:

- i) Each bowler can bowl a maximum of 10 over's in a 50 over's match.
- ii) In a match where the innings of either or both teams is restricted to less than 50 over's, no bowler may bowl more than 1/5<sup>th</sup> of the reduced over's.
- **11. Declaration:** A side is not permitted to declare its innings closed.

#### 12. Restrictions on the placement of fieldsman:

i) At the instant of deliver, there may not be more than 5 fieldsman on the leg side throughout the match.

#### 13 . Points:

Win	4 points
Tie or no result	2 point each
Loss	0 points

**14. Umpires:** No protest will be entertained against umpiring decisions. Umpire decision is final.

**Responsibility of Captains:** The captains are responsible at all times for ensuring that play is conducted within the spirit of the game as well as within the laws. The Spirit of the game involves respect to:

- > Your Opponents.
- > Your own captain and team.
- > The role of the umpires.